

FIGHTING FANTASY ACTIVITY SHEET

Partly a novel with an exciting story, and partly a game, each *Fighting Fantasy* book holds many adventures in store. And YOU, the reader, are the Hero. On every page you are presented with different challenges, and the choices you make will send you on different paths and into different battles. There may be riddles to solve, traps to avoid, monsters to fight and people to save. Magic and monsters are as real as life in these sword-and-sorcery treasure hunts.



1 Solve the riddle below.

(Clue: In *The Warlock of Firetop Mountain*, you will have to cross one of these to reach the Warlock's lair.)

*What has a bed, but never sleeps;
Runs, but never walks;
Has a mouth, but never eats;
Has a head but cannot see?*

Answer

2 Read the paragraph below. Underline the adjectives.

The bell gives a dull clang and after a few moments you see a withered old man climb into a small rowing boat moored on the north bank. He rows slowly across to you, moors the boat and limps towards you. He asks for 3 Gold Pieces. When you protest at the price he mumbles some flimsy excuse about 'inflation'. He begins to get angry at your protestations. Do you pay him the 3 Gold Pieces or threaten him?

What sort of atmosphere do you think the authors are trying to create?
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What would you choose to do next?

3 There are many monsters in the world of *Fighting Fantasy*. The passage below describes a Gargoyle from *The Warlock of Firetop Mountain*.

Gargoyles are ferocious beasts. They are roughly humanoid in shape, with clawed hands and feet, and bestial heads brimming with teeth and horns. A pair of large leathery wings sprouts from their backs, and a point-tipped tail hangs behind. They are coloured a mottled grey that looks just like stone. This camouflage allows them to play their favourite trick on an adventurer – standing motionless on a piece of stone and pretending to be a statue until they can strike.

What kind of monster would you create? Describe your monster in the space below.
(You might want to include appearance, habitat, intelligence and any special skills in your description.)

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Draw a picture of your monster on the back of this sheet.

If you have time, why not try to write a battle scene in which your monster meets the Hero – YOU!